

EEL 4924 Electrical Engineering Design (Senior Design)

Final Report

22 April 2013

Project Name: **MMAC Home Security (Formerly: In Home Security System)**

Team Members:

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Project Abstract:

Our goal is to make an in-home security system with five different types of sensors: motion (camera), motion (PIR), open/close, vibration, and carbon monoxide. Open/close sensors will be used to detect windows and doors opening and closing. Vibration sensors will be used to detect potential break-ins through windows and doors. Both kinds of motion sensors will detect movement within their range. Carbon monoxide sensors will detect harmful amounts of carbon monoxide in the house. These peripheral sensors will wirelessly send information to a central processing station that will detect where a potential intrusion or harmful levels of carbon monoxide are occurring within the house. An image sensor at the main door will also capture video of people who knock at the door, which will be sent to a server, which the owner can log into, and can then choose to remotely unlock the door and deactivate the alarm system remotely if he/she chooses. The central processing station will alert the user of any potential threats via an audio system and webpage alert system. The central processing station will also be linked to a keypad and LCD interface, so that the user can set the alarm system to different security profiles.

Final Report: In Home Security System

Table of Contents:

Introduction and Features.....	3
Analysis of Competitive Products.....	4
Technical Objectives.....	5
Project Architecture.....	7
Flowcharts.....	10
Separation of Work.....	12
Bill of Materials.....	12
Project Schedule.....	16
Appendix A: Schematics.....	17

List of Tables and Figures:

Figure 1: Block Diagram of How All Boards Communicate.....	7
Figure 2: Block Diagram of Window Board.....	7
Figure 3: Block Diagram of Room Board.....	8
Figure 4: Block Diagram of Door Board.....	8
Figure 5: Block Diagram of Central Processing Station.....	9
Figure 6: Flowchart for CPS.....	10
Figure 7: Flowchart for Door.....	10
Figure 8: Flowchart for Room/Window.....	11
Figure 9: Gantt Chart.....	16
Figure 10: Door Schematic Part I.....	17
Figure 11: Door Schematic Part II.....	17
Figure 12: Door Schematic Part III.....	18
Figure 13: Door Schematic Part IV.....	18
Figure 14: Door Schematic Part V.....	19
Figure 15: CPS Schematic Part I.....	19
Figure 16: CPS Schematic Part II.....	20
Figure 17: CPS Schematic Part III.....	20
Figure 18: Room Schematic.....	21
Figure 19: Window Schematic.....	21
Table 1: Responsibility Table for Different Project Aspects.....	12
Table 2: Bill of Materials for Window Board.....	12
Table 3: Bill of Materials for Room Board.....	13
Table 4: Bill of Materials for Door Board.....	14
Table 5: Bill of Materials for Central Processing Station.....	15
Table 6: Cost Breakdown by Board Type.....	16

Final Report: In Home Security System

Introduction and Features:

Commercial in home security systems typically offer a wide range of services. The most general features include:

- **Break-In Detection** – Recognition of attempted forceful entry into the house, most commonly through doors and windows
- **Motion Detection** – Detection of intrusion within the home
- **Carbon Monoxide Detection** – Recognition of harmful levels of carbon monoxide gas within the house
- **System Log** – Keep a permanent system log of everything that has occurred since system activated
- **Different Security Profiles** – Ability to turn off alerts from various sensors based upon whether the user is within the house or outside the house
- **Sound Alert System** – Alerting the resident of any unsafe detection

Our security system incorporates these key components in a completely in house system. In addition, our security system differentiates itself from traditional competitors by offering the following features:

- **User Installable** – Ability for a user to configure the security system themselves for their home
- **Scalable**- Sensors automatically add themselves to the system, and send standardized codes, so it is easily scalable
- **Video Stream**– Video of people knocking at the main door can be captured and sent to the website for resident's review
- **Remote Control** – Full control of the security system via webpage
- **Home Automation** – Automatic doorbell when knock detected, and ability to unlock your front door via webpage
- **No Corporate Monitoring** – All processing, alerts, etc. is done in house without a remote connection to some company server. Thus, privacy is fully preserved.

By creating a user-installable security system, our system is more cost efficient than traditional commercial systems. Labor fees for installation of the security system often accounts for a sizeable amount of the total cost. By keeping all the processing in-house too, no remote servers are needed to monitor the system. Thus, users can be assured that their privacy is not being invaded whatsoever.

Final Report: In Home Security System

Analysis of Competitive Products:

Three examples of popular in-home security systems are shown below:

GE Security System: \$19.99/month

- Free equipment
- GE Simon XT Control Panel
- 3 Door/Window Sensors (Open/Close sensors)
- 1 motion detector
- Wireless sensors

Vivint Home Security: \$49.99/month, \$99 activation fee

- Touchscreen Panel
- Window/door Sensors
- Smoke detector
- CO sensor
- Glass break detector
- Motion detector
- Key fob
- Remote Monitoring
- Wireless sensors

ADT: Total Installation: \$35.99/month, \$349.00 installation fee

- 1 Monitored Security System
- 2 Door/Window Sensors (open/close sensors)
- 1 Motion Detector
- 1 Indoor Sounder
- Wireless Sensors

It can be seen that our system matches the capabilities of all these systems and even goes beyond them. Our system incorporates home-automation features and also gives you, personally, remote-monitoring capabilities. In addition, none of these systems include video streams for you to see what is going on outside your home like our system does. In addition to giving more features, we beat all three of these systems in cost. Our system has a one-time cost to buy all the sensors and no installation fee, whereas all of these systems charge you a monthly fee so that others can remotely monitor the system.

References:

<http://www.protectamerica.com/ge-simon-security-systems/wireless-home-alarm/copper-package>

<http://www.adt.com/media/home-security?ecid=rfresips000106&se=google&media=general&gclid=CO7Mjdnv3rYCFQVV4Aod6EkAS>

<http://www.vivint.com/en/ppc/security?exid=20203&gclid=CM-ZnePv3rYCFYHe4Aod6zoATQ>

Final Report: In Home Security System

Technical Objectives:

Analog Design

The motion and vibration sensors are designed using analog circuitry to guarantee quick response to intrusions, since those will likely be the greatest security threat. They are powered via batteries for approximately a month and are discrete in size. The vibration sensor requires a piezo electric material on the window or door to detect when someone is trying to break in or knock, which will have to be filtered for noise, amplified, and compared with a threshold signal to guard against false alarms. The motion sensor requires a magnetic field, and a reed switch, which will be affected by the magnetic field. When the window is open the switch will no longer be affected by the magnetic field and will trigger the alarm. Additionally, the motion sensor for the room uses a passive infrared (PIR) sensor. This sensor has two different cells of photosensitive diodes tuned to the IR energy band, and these will be compared looking for a difference in order to determine if there is movement. The signals from the PIR sensor will have to be filtered, amplified, differenced together, and compared to a voltage threshold to see if movement has occurred.

Some other analog design considerations had to be taken into account as well. For example, the door board has an inrush current of about 1 amp. Hence, large capacitors were required on the voltage line so that the voltage would not dip below the brown out level of any of the devices, because the camera, microprocessor, and Xbees are sensitive to this. Also, on the central processing station, when the speaker is sounding more than 1 amp of current was being drawn, so the power source had to be able to supply 18V at 1 amp while still giving a steady 3.3V and 5V rails to the microprocessor and LCD respectively.

Finally, on the door board, in order to open the door remotely, the microprocessor operating at 3.3V had to switch the 12V rail to the solenoid in order to throw it. In order to do this a logic level NMOS is used. The microprocessor drives the gate high to keep the NMOS “closed” giving the solenoid a steady 12V and keeping it in the locked position. When the door needs to be open, the microprocessor drives the gate low. The switch is now open, so the solenoid no longer receives 12V, and unlocks. To prevent damage from inductive feedback, a schottky diode is placed across the solenoid.

Wireless Communication

Wireless communication will be done using XBee in a point-to-multipoint network, so that all peripheral sensors can communicate with the central processing station. XBees will have to be configured so that they can all seamlessly communicate to the central processing station without major hold ups in the process. Also, the central processing station will need to be able to transmit to the Xbee on the door to open the electronic deadbolt. Additionally, an Xbee Wifi module will be used to communicate with the server. The baud rate on this Xbee will have to be very high since it is being used to stream video.

Central Processing Station (CPS)

The central processing station is in charge of keeping track of active sensors based upon the security profile that is in use. The central processing station is powered via a wall outlet. The software running on the central processing station is designed so that a user can setup the security system themselves (i.e. number of room sensors, door sensors, etc. in the house). The central processing station will be the main place of user interaction with a keypad and LCD as well as relay the correct codes to

Final Report: In Home Security System

the server so that the server can also be updated. The CPS is a completely interrupt driven system, except for the user interface of the keypad and LCD. The CPS uses USART receive interrupt to get the alerts from the peripheral sensors and servers, update the status, send codes to the server, sound the alarm, etc. The CPS uses all 4 timers on the Atmega1284P. Timer0 is used to time the system arming and give the user 30 seconds to vacate the premises before sensors are active. Timer1 is used to make sure no sensor can flood the system, by blocking the same code from the same sensor for 30 seconds. Timers 2 and 3 are used in order to control notes being played on the speaker (SPI) and the length of each of those notes.

Microprocessor interface with OV7670 and Image Processing

An ARM Cortex M4 from STMicroelectronics (STM32F407) was used to interface to an OV7670 CMOS VGA camera module on the door board. The M4 interfaces with the OV7670 through its Digital Camera Interface (DCMI). The DCMI and Direct Memory Access Controller (DMA) on the M4 make capturing frames without CPU intervention possible, so the M4 is free to monitor its other sensors and pass along messages from the CPS to the Server (and vice versa). This is paramount because a missed alert in a security system is unacceptable. By feeding the OV7670 a 29 MHz clock, the M4 is able to capture approximately 25 frames per second. When not streaming these frames to the server, the M4 performs a frame differencing algorithm with an averaging filter for motion detection. It compares new frames to a background frame it has composed, and sends a message back to the CPS if it detects that the new frame has something in it that isn't a part of the background image.

Server

A java server was set up using Google App Engine and serves as the remote access point for the system. The server opens a secure socket to the Xbee Wifi on the door sensor. This socket is used to communicate between the server and the rest of the security system so that the server can be updated and give commands. The server has a webpage called: www.mmachomesecurity.com. From this webpage any family member can view the latest status update from the system, remotely control the system using the password they configured on the CPS, or post on the message board. Additionally, they can view the full system log, the current system configuration, and switch the camera from motion to a video stream in order to see what is happening at their front door.

Final Report: In Home Security System

Project Architecture:

High Level Overview

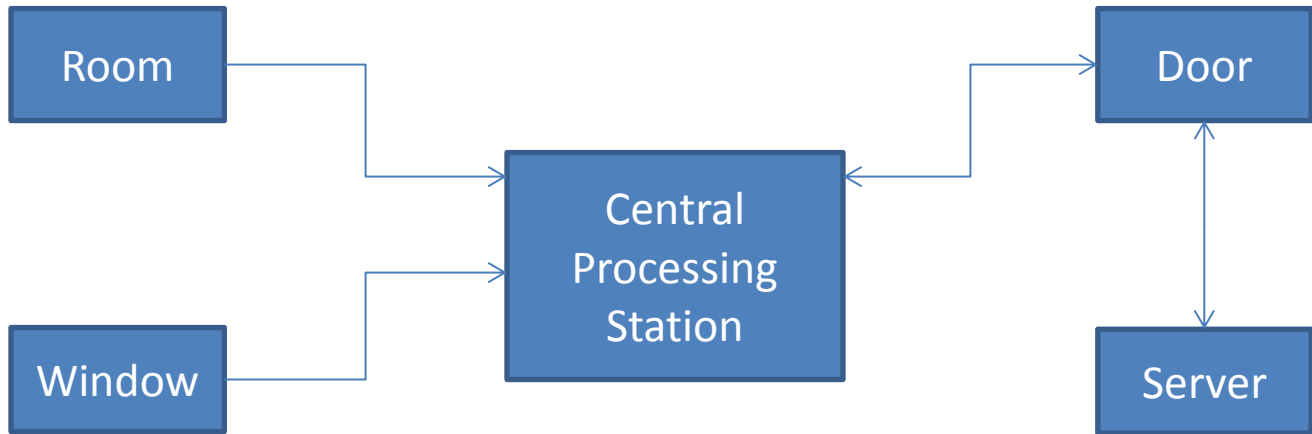


Figure 1: Block Diagram of How All Boards Communicate

Our system is comprised of four different types of boards and a server. The Central Processing Station receives alerts from room, window, and door boards, and then relays that information back to the server using the door as a middle man. The server keeps a log of all the events that occur in the security system, such as adding new sensors, setting off sensors, etc. All systems communicate with each other wirelessly, and have their own unique ID, so that when the CPS and Server receive an alert, they know exactly what sensor was set off and which location it came from. In addition, the server can also send commands back to the central processing station through the door for remote command functionality via a website interface.

Windows

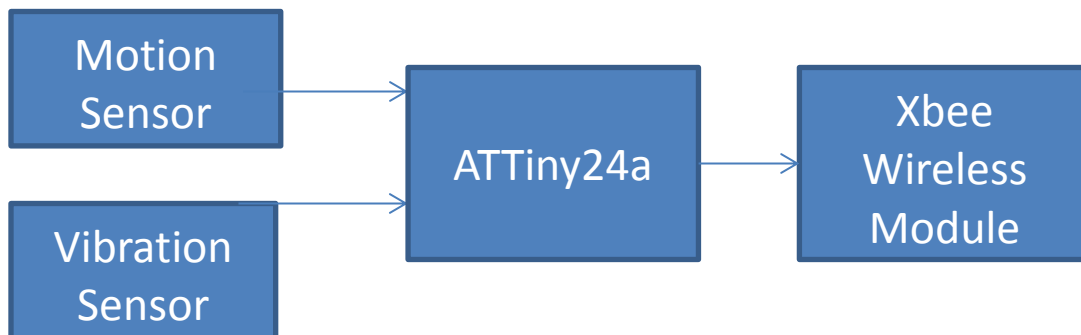


Figure 2: Block Diagram of Window Board

Window board feature both vibration and motion analog sensors to detect break-ins and openings. Whenever a sensor is set off, the window sensor sends an alert back to the CPS. These boards are battery operated and are equipped with power saving software features.

Final Report: In Home Security System

Rooms

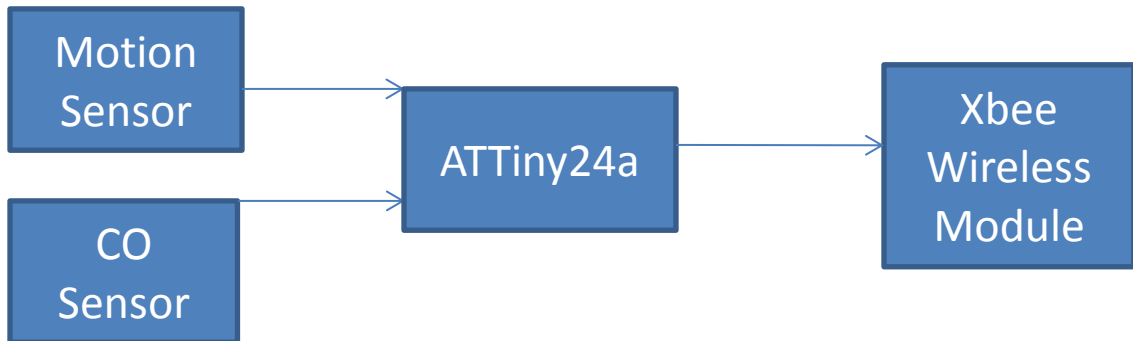


Figure 3: Block Diagram of Room Board

Room boards feature analog motion and CO sensors to detect motion within a room and harmful levels of carbon monoxide in the air. Whenever a sensor is set off, the room sensor will send an alert back to the CPS. These boards are battery operated and feature power saving software features.

Doors

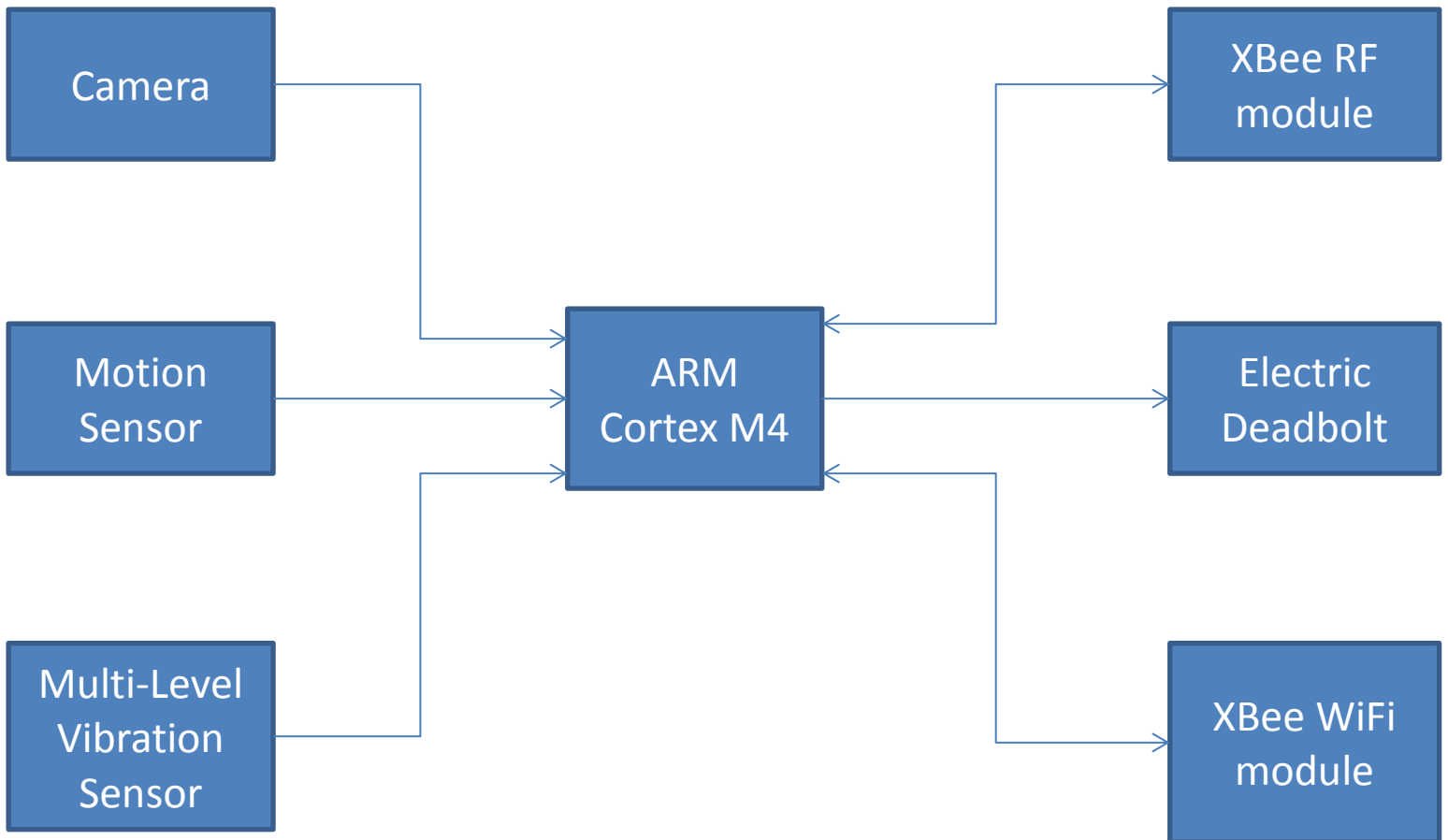


Figure 4: Block Diagram of Door Board

Final Report: In Home Security System

The Door board features a multi-level vibration sensor and two different motion sensors. The multi-level vibration sensor can differentiate between knocks and break-ins. The analog motion sensor is a reed switch that detects when the door is open or closed. The digital motion sensor is the OV7670 camera module which the ARM Cortex M4 captures frames from and performs image processing to detect when something is moving within the frame. The Door sensor sends alerts back to the Central Processing Station, relays messages from the Central Processing Station to the server, and vice versa. It can also receive direct commands from the server to startup a live video feed on the website.

Central Processing Station

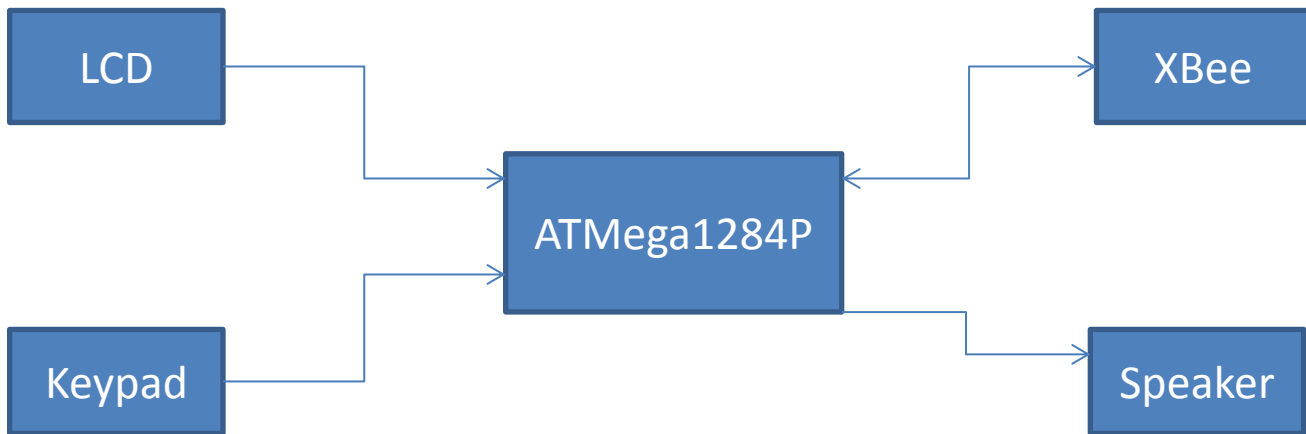


Figure 5: Block Diagram of Central Processing Station

The Central Processing Station receives alerts from all the room sensors and decides whether to sound an alarm or not based upon its current mode of operation. The Central Processing Station also handles the configuration of the security system by adding room/window/door sensors turned on with the appropriate IDs and settings to its watch-list. Users interact with the Central Processing Station via a keyboard and LCD.

Final Report: In Home Security System

Flowcharts:

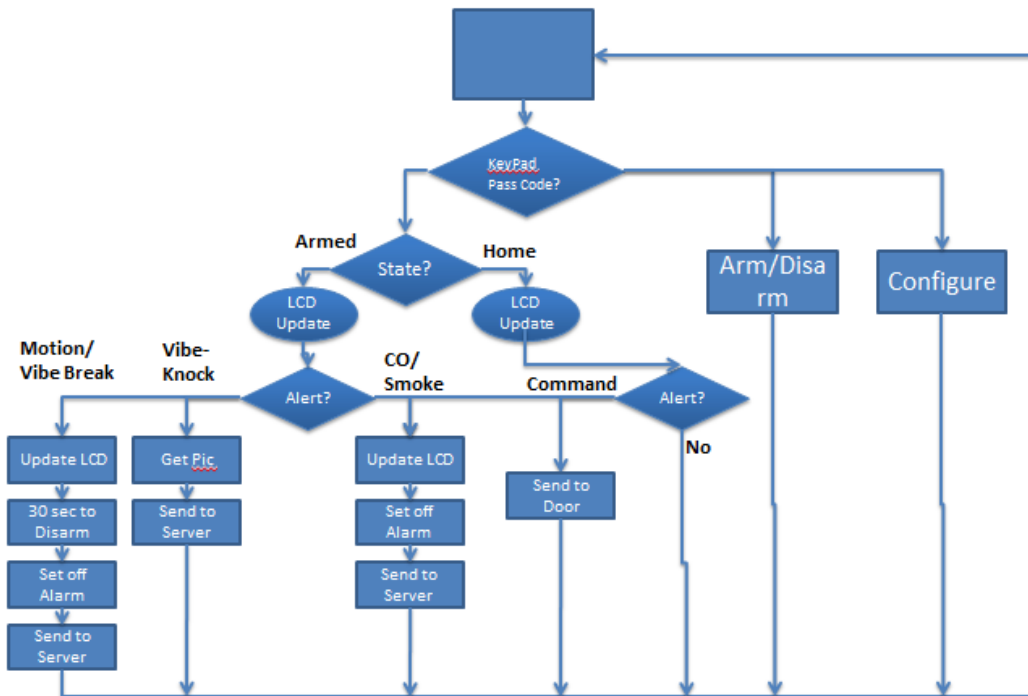


Figure 6: Flowchart for CPS

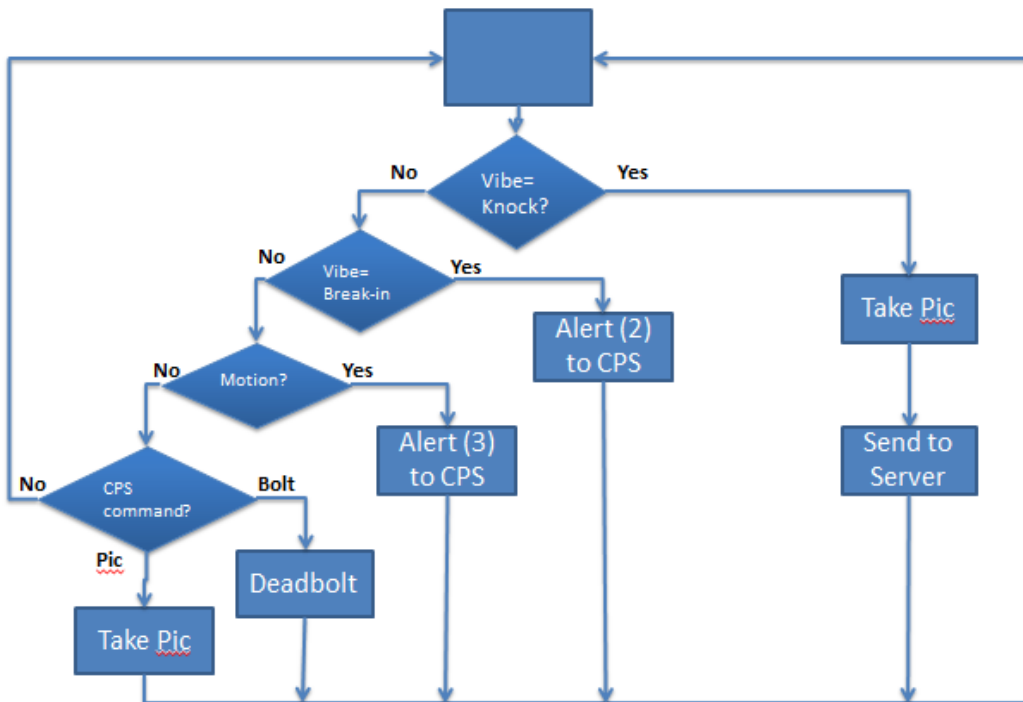


Figure 7: Flowchart for Door

Final Report: In Home Security System

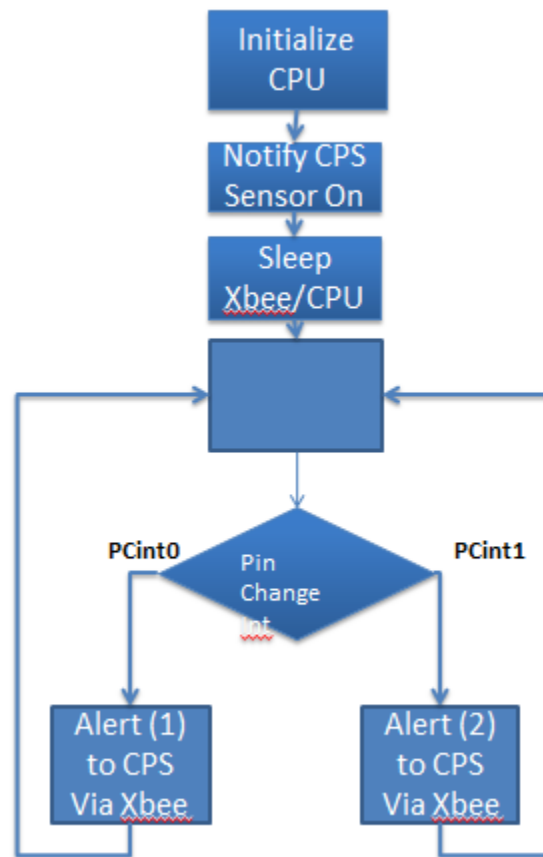


Figure 8: Flowchart for Room/Window

Final Report: In Home Security System

Separation of Work:

	Adrian Cook	Matthew Mangan
Preliminary Research	50	50
Part Ordering	30	70
Power Design	35	65
Analog Design	65	35
Wireless Communication	40	60
Camera Interfacing	10	90
Motion Detection with Camera	0	100
Door Hardware/Software Design	5	95
Window Hardware/Software Design	95	5
Room Hardware/Software Design	95	5
CPS Software Design	90	10
CPS Hardware Design	25	75
Server Software	100	0
Test and Debug	50	50
Physical Assembly	50	50

Table 1: Responsibility Table for Different Project Aspects

Bill of Materials:

Window		
Item Description	Quantity	Cost
ATTiny24A	1	\$1.12
Xbee Series 1 802.15.4	1	\$22.95
Reed Switch	1	\$0.62
PiezoElectric Transducer	1	\$3.99
SPST Switch	2	\$1.96
LM393 Comparator	1	\$0.55
LT1632 Op Amp	1	\$6.66
15K Ω , 1/4 Watt Resistor	1	\$0.15
8K Ω , 1/4 Watt Resistor	1	\$0.11
7K Ω , 1/4 Watt Resistor	1	\$0.12
1K Ω , 1/4 Watt Resistor	5	\$0.55
1uF 25V Capacitor	1	\$0.34
.1uF 25V Capacitor	1	\$0.29
Total		\$39.41

Table 2: Bill of Materials for Window Board

Final Report: In Home Security System

Room		
Item Description	Quantity	Cost
ATTiny24A	1	\$1.12
Xbee Series 1 802.15.4	1	\$22.95
PIR Sensor	1	\$3.99
CO Sensor	1	\$7.25
LM324 Op Amp	1	\$0.53
1N4148 Diode	1	\$0.23
1.5M Ω , 1/4 Watt Resistor	1	\$0.10
1.2M Ω , 1/4 Watt Resistor	1	\$0.09
560K Ω , 1/4 Watt Resistor	1	\$0.09
510K Ω , 1/4 Watt Resistor	1	\$0.08
270K Ω , 1/4 Watt Resistor	2	\$0.18
91K Ω , 1/4 Watt Resistor	1	\$0.10
68K Ω , 1/4 Watt Resistor	1	\$0.09
51K Ω , 1/4 Watt Resistor	1	\$0.10
47K Ω , 1/4 Watt Resistor	4	\$0.32
33K Ω , 1/4 Watt Resistor	3	\$0.27
22K Ω , 1/4 Watt Resistor	1	\$0.30
5.6K Ω , 1/4 Watt Resistor	1	\$0.09
1K Ω , 1/4 Watt Resistor	4	\$0.44
SPST Switch	1	\$0.98
100uF 25V Capacitor	1	\$6.00
22uF 6.3V Capacitor	1	\$0.54
10uF 6.3V Capacitor	2	\$0.92
1uF 25V Capacitor	1	\$0.34
0.01uF 50V Capacitor	1	\$0.29
500pF 1KV Capacitor	1	\$0.10
Total		\$47.49

Table 3: Bill of Materials for Room Board

Final Report: In Home Security System

Door		
Item Description	Quantity	Cost
STM32F407ZET6	1	\$11.71
Xbee Series 1 802.15.4	1	\$22.95
Xbee WiFi 2.4GHz b/g/n	1	\$35.00
OV7670 VGA CMOS Camera	1	\$18.00
LM393 Comparator	1	\$0.55
LT1632 Op Amp	1	\$6.66
Deadbolt (solenoid)	1	\$18.00
Reed Switch	1	\$0.62
PiezoElectric Transducer	1	\$3.99
12V 6A Power Supply	1	\$13.00
68K Ω , ¼ Watt Resistor	1	\$0.09
15K Ω , ¼ Watt Resistor	2	\$0.30
10K Ω , ¼ Watt Resistor	4	\$0.44
8.2K Ω , ¼ Watt Resistor	1	\$0.10
5.6K Ω , ¼ Watt Resistor	1	\$0.09
3.3K Ω , ¼ Watt Resistor	1	\$0.08
1K Ω , ¼ Watt Resistor	10	\$1.10
680uF 35V Capacitor	1	\$3.53
4.7uF 6.3V Capacitor	1	\$0.86
2.2uF 10V Capacitor	2	\$1.26
1uF 16V Capacitor	3	\$0.93
.1uF 25V Capacitor	15	\$4.35
45V 15A Schottky Diode	1	\$0.99
60V 30A N-Channel MOSFET	1	\$0.95
L5973D Switching Reg	1	\$3.28
330uF 6.3V Capacitor	1	\$2.20
220pF 50V Capacitor	1	\$0.24
22nF 50V Capacitor	1	\$0.24
25V 2A Schottky Diode	1	\$0.77
15uH Power Inductor	1	\$0.34
10uF 35V Capacitor	1	\$2.34
Coaxial DC Jack	1	\$0.84
Total		\$155.80

Table 4: Bill of Materials for Door Board

Final Report: In Home Security System

Central Processing Station		
Item Description	Quantity	Cost
ATMega1284P	1	\$8.13
Xbee Series 1 802.15.4	1	\$22.95
LTC1661 DAC	1	\$3.39
LT1632 Op Amp	1	\$6.66
LCD 20x4 Characters	1	\$17.95
Linear 10K Potentiometer	2	\$1.98
Keypad 4x4	1	\$3.95
LM1875 Power Amp	1	\$2.80
Coaxial DC Jack	1	\$0.84
20V 70W Power Supply	1	\$18.00
20W 8Ω Speaker	1	\$10.98
2KΩ, ¼ Watt Resistor	4	\$0.32
3.3KΩ, ¼ Watt Resistor	2	\$0.16
5.6KΩ, ¼ Watt Resistor	1	\$0.09
10KΩ, ¼ Watt Resistor	4	\$0.44
22KΩ, ¼ Watt Resistor	3	\$0.30
200KΩ, ¼ Watt Resistor	1	\$0.09
1MΩ, ¼ Watt Resistor	1	\$0.08
1Ω, 1 Watt Resistor	1	\$0.33
1000uF 35V Capacitor	2	\$7.18
220uF 35V Capacitor	1	\$3.63
100uF 25V Capacitor	1	\$6.00
10uF 25V Capacitor	2	\$1.34
1uF 25V Capacitor	1	\$0.34
0.22uF 25V Capacitor	1	\$0.34
0.1uF 25V Capacitor	1	\$0.29
L5973D Switching Reg	2	\$6.56
330uF 6.3V Capacitor	2	\$4.40
220pF 50V Capacitor	2	\$0.48
22nF 50V Capacitor	2	\$0.48
25V 2A Schottky Diode	2	\$1.44
15uH Power Inductor	2	\$0.68
10uF 35V Capacitor	2	\$4.68
1N914 Diode	2	\$0.20
Total		\$137.48

Table 5: Bill of Materials for Central Processing Station

Final Report: In Home Security System

Board	Cost
Window	\$39.41
Room	\$47.49
Door	\$155.80
Central Processing Station	\$137.48
Total	\$380.18

Table 6: Cost Breakdown by Board Type

Project Schedule:

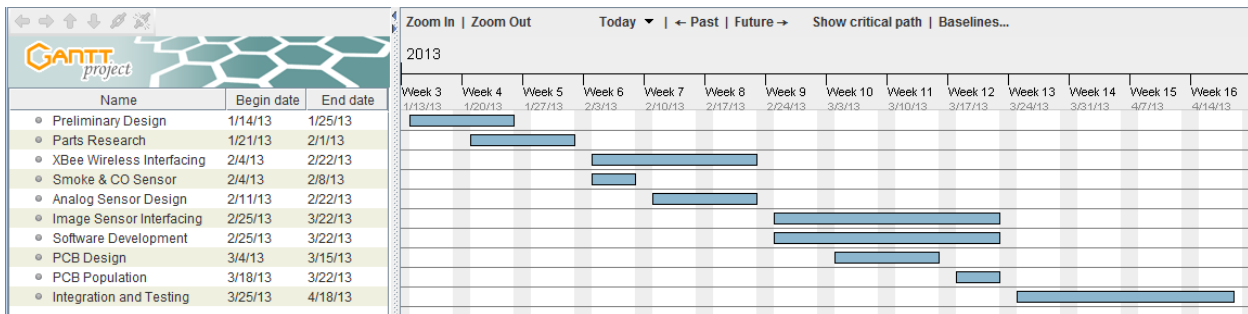


Figure 9: Gantt Chart

Final Report: In Home Security System

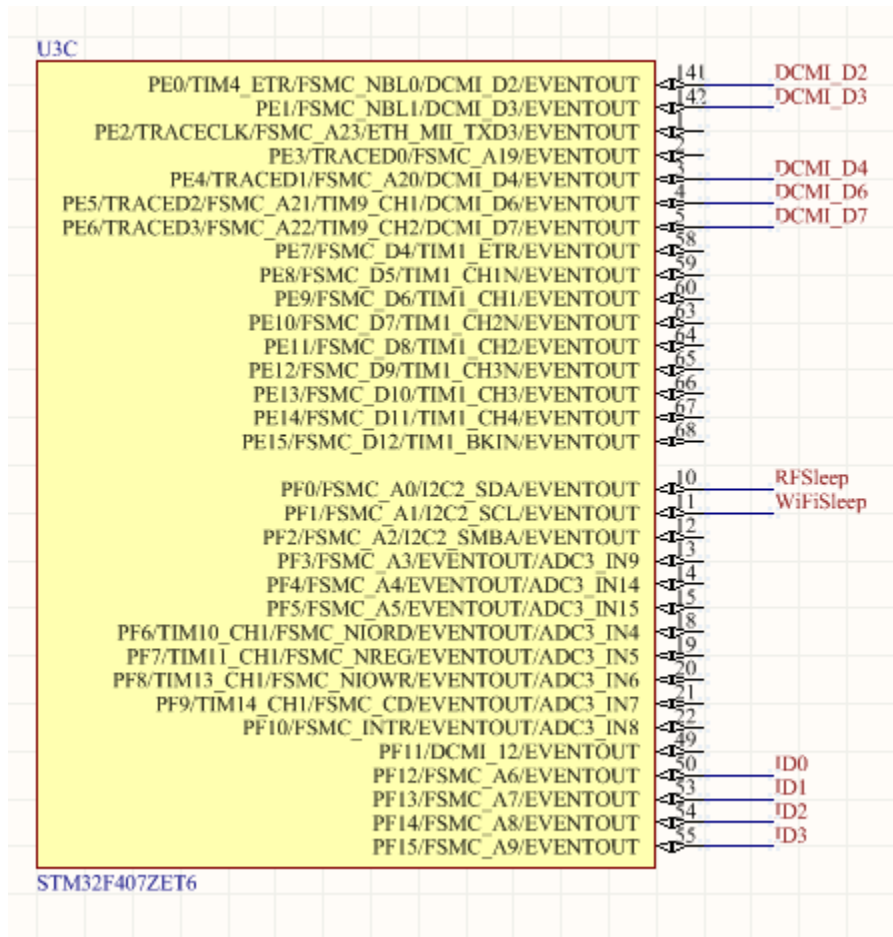


Figure 12: Door Schematic Part III

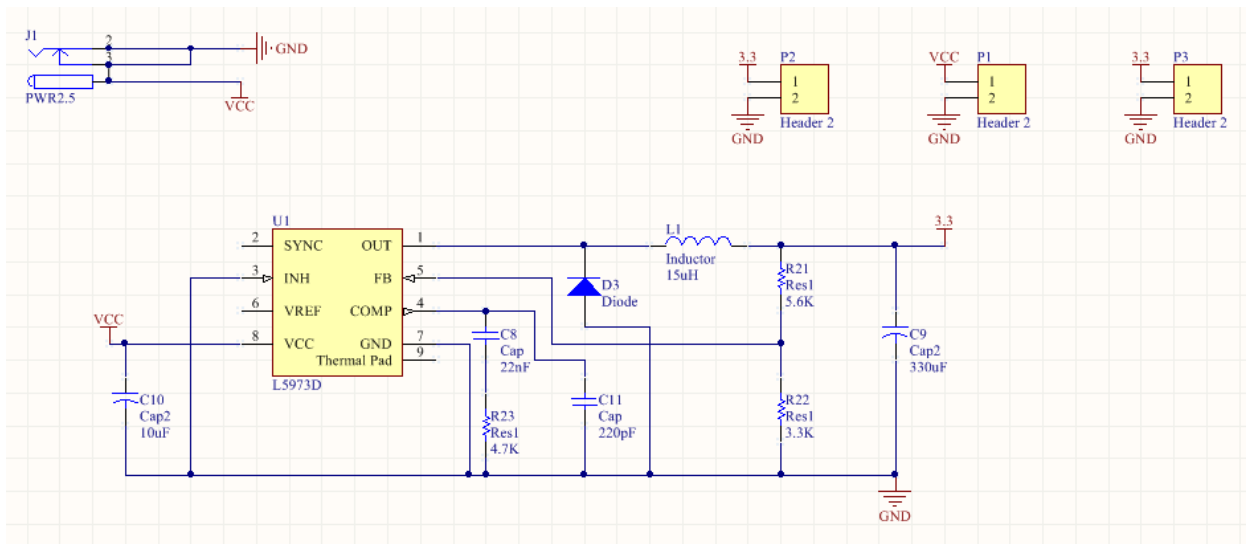


Figure 13: Door Schematic Part IV

Final Report: In Home Security System

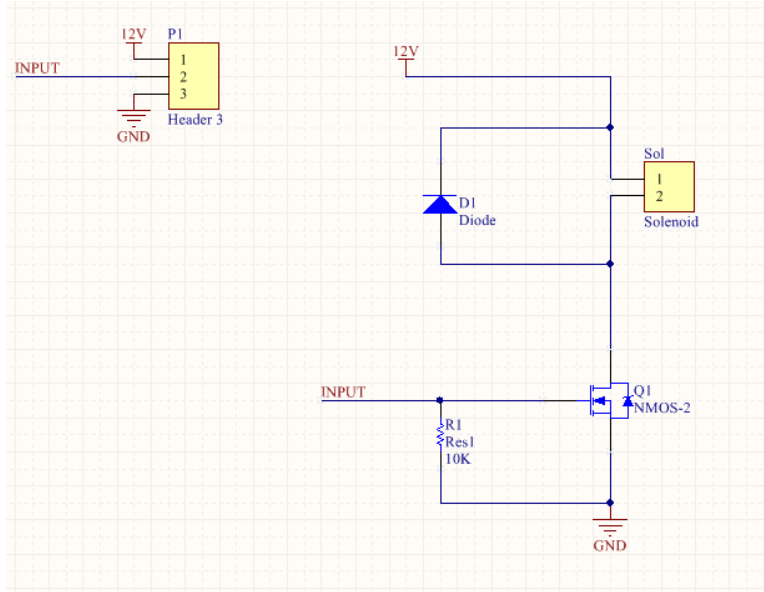


Figure 14: Door Schematic Part V

Central Processing Station

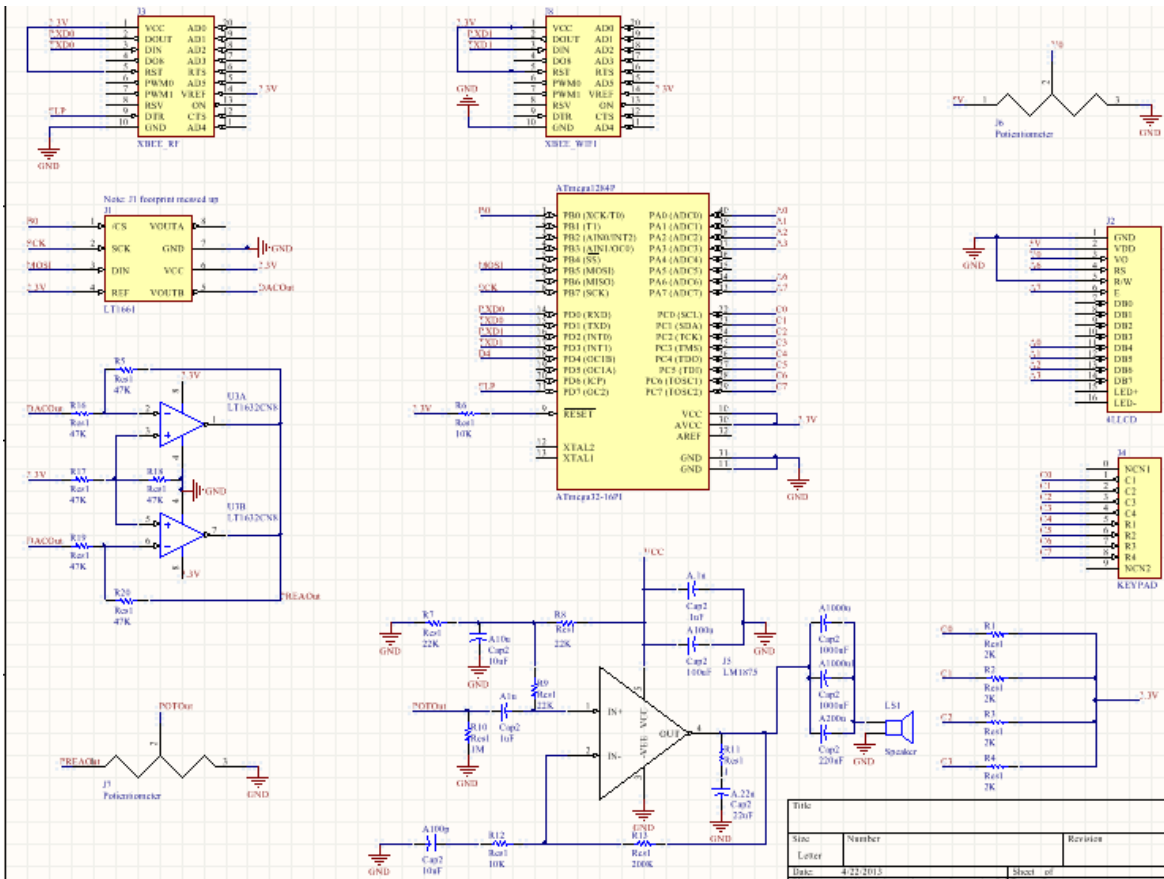


Figure 15: CPS Schematic Part I

Final Report: In Home Security System

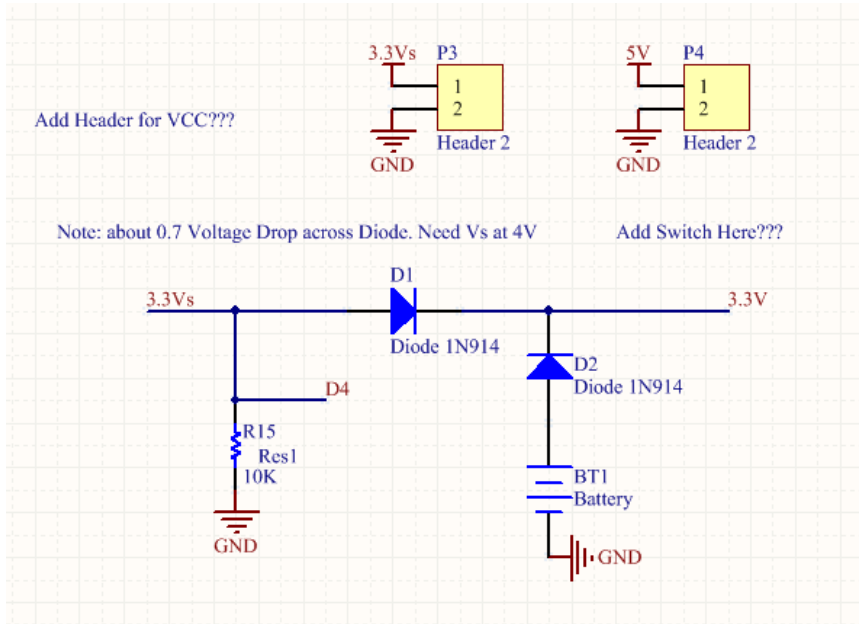


Figure 16: CPS Schematic Part II

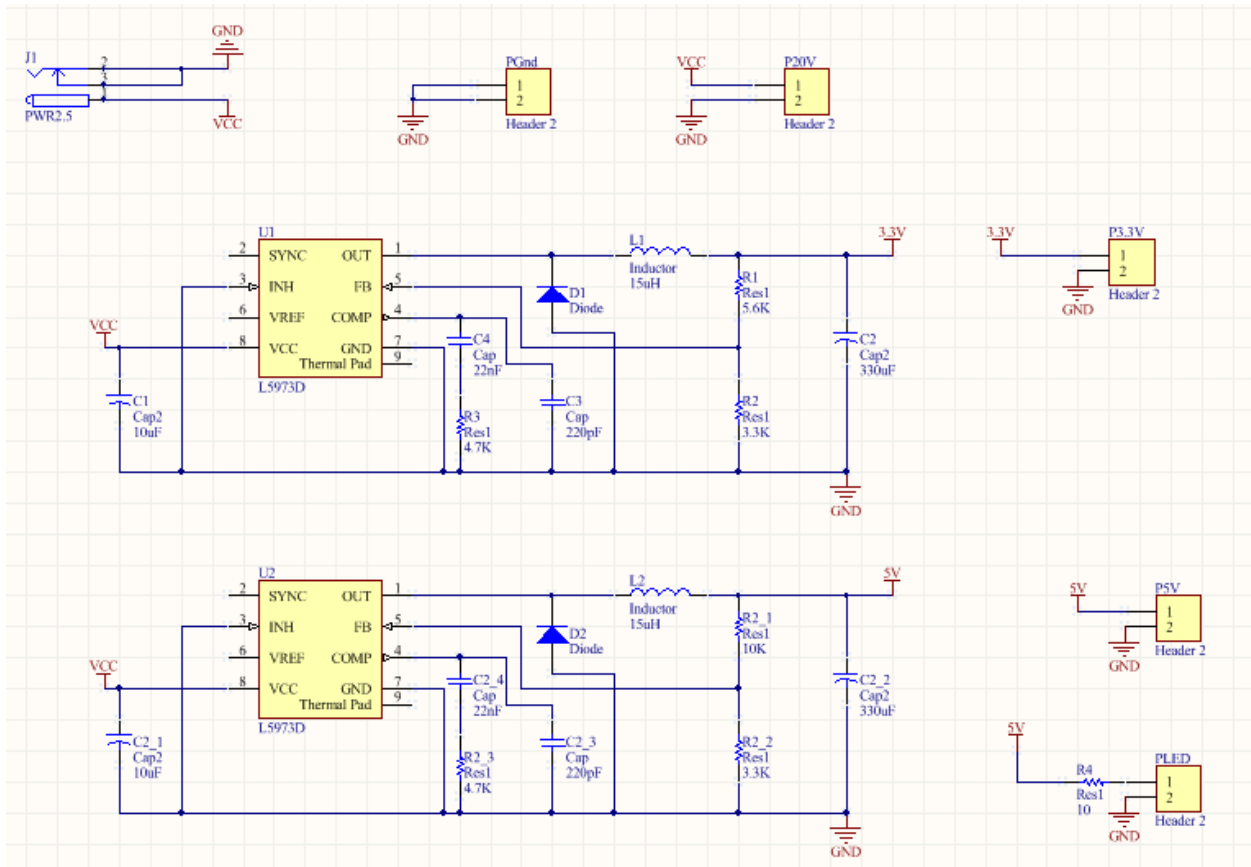


Figure 17: CPS Schematic Part III

Final Report: In Home Security System

Rooms:

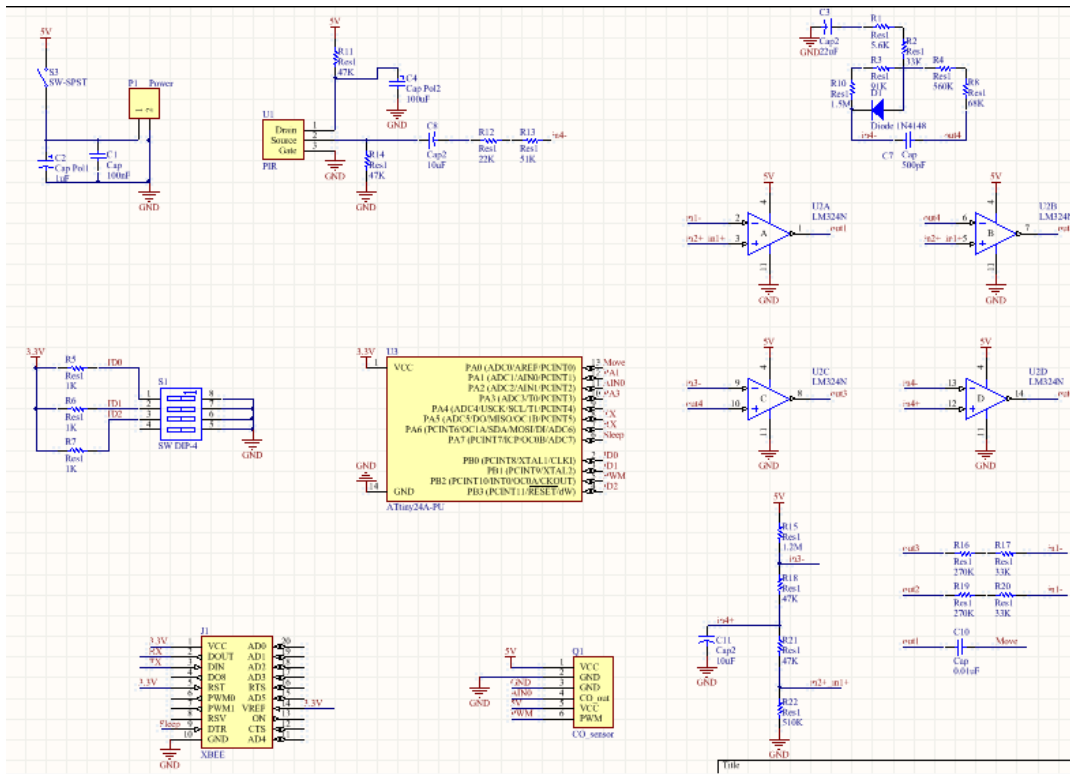


Figure 18: Room Schematic

Window

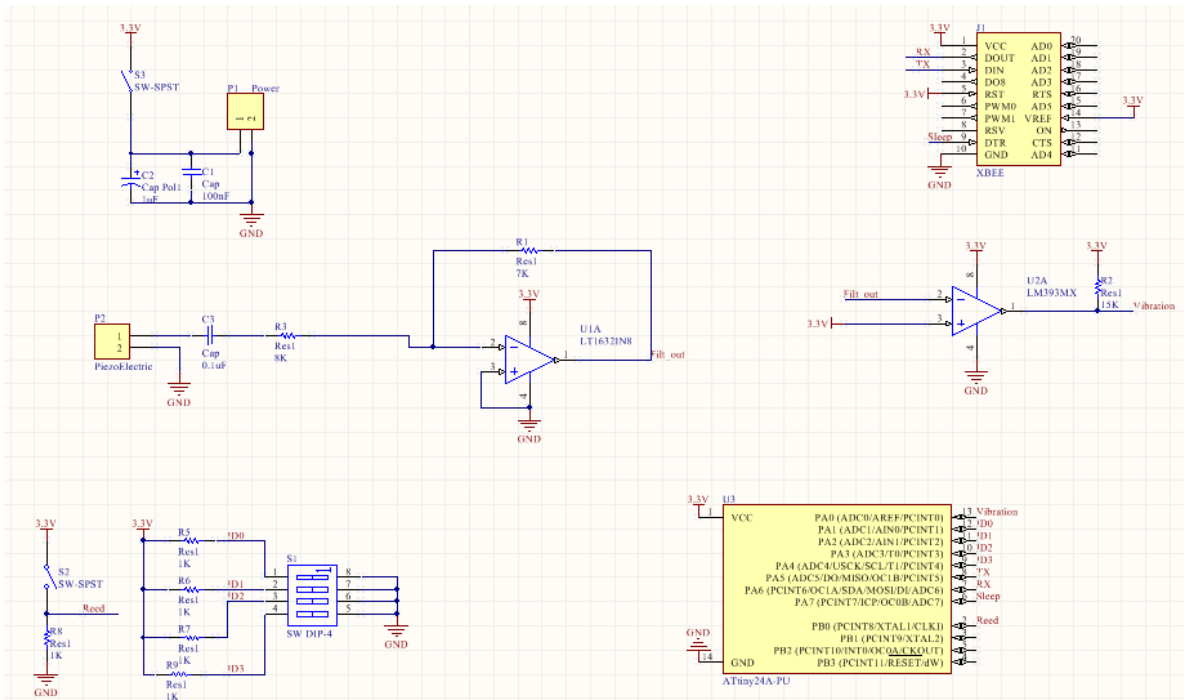


Figure 19: Window Schematic