EEL 4914 Electrical Engineering Design (Senior Design)

Preliminary Project Design Report

28 January 2008

Project Title: LiveDrive Display

Team Name: Team Road Rage

Team Members:

Name: Kenneth Hunter Email: kwhunter@ufl.edu Phone: 352-238-6366 Name: Hussam Okasha Email: rokasha@ufl.edu Phone: 386-235-8828

Project Abstract:

This project will result in a system through which the driver of a vehicle can display a desired message to the driver of another vehicle. The message will be input using a keyboard that is easily accessible to the driver, and then displayed locally on a small LCD screen where the user can check the message for accuracy. The message will then be transmitted wirelessly to a second module located either in the front or rear of the vehicle. This second module will decode the message and display it on an LED-based display that is visible and legible to the driver of another vehicle. Technical challenges include interfacing the input device with the local processor, transmitting the data wirelessly, and then creating a custom display that will be visible to another driver at short range in nearly all weather conditions.

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Project Objectives:

This system will be used by drivers of all sorts, including commercial vehicles and the everyday driver. For instance, the system could be utilized by the driver of a tractor-trailer when performing turns or backing up. Another application would be highway driving, asking permission to pass another vehicle, or for a driver to turn off their bright lights at night. While there are currently display systems on the market, they are typically pre-programmed for certain purposes, such as advertising. This system will be the only fully personal system that is used in on-the-go applications. Its key features include:

- Custom Made LED-Matrix Display
- A mini-keyboard for easy user input
- A LCD to verify message before transmission, with the option for the user to change or cancel the message
- Wireless Transmission
- Battery powered, portable system

Technical Objectives:

The technical specifications of the system are given as follows, in order of least concern. Power consumption is not a primary concern for this system, because the entire system will run on 12V DC as provided by the vehicle battery, which is continuously charged by the alternator.

Transmitting the data wirelessly is also not a large concern due to the very short range needed and the minimal data transmission required. Due to these requirements being quite lax, the wireless transmission will probably be implemented using a simple radio frequency transmitter/receiver pair. The largest concern of the wireless transmission will be interference from other radio-frequency signals causing corruption of the transmitted data.

The primary concern of the input module will be usability and safety. The primary concern of the display module will be visibility and size (number of characters able to be displayed.) The size of the unit will be a balance of visibility and the size constraints placed on the unit by the size of the vehicle. This display unit will be built using an array of LED characters and controlled by a CPLD.

Cost Objectives:

The costs of the system will be largely determined by the cost of the display unit itself, which will have to be custom made. Secondarily, the input device will probably also provide a larger portion of the cost. Estimates of costs by component are given below:

Display module:

20-LED Matrix displays @ \$7/ea -- \$140

1-Atmega324P processor @ \$8/ea -- \$8

1-Wireless receiver unit @ \$7/ea (1/2 transmitter/receiver pair @ \$13) -- \$7

Miscellaneous parts -- \$4

Input module:

1-Keyboard with SPI interface @ ~\$80/ea -- \$80

1-2X20 Character LCD @ \$3/ea. -- \$3

1-Atmega324P processor @ \$8/ea -- \$8

1-Wireless transmitter unit @ \$6/ea (1/2 transmitter/receiver pair @ \$13) -- \$6

Miscellaneous parts -- \$4

Total Cost for system: ~\$250

It is important to consider that many of these items can be acquired at lesser costs for development purposes or when ordering in mass quantities.

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Concept Selection:

Tables 1 through 4 summarize the concept selection for each major unit of the system, as explained below.

For the processor selection, programming difficulty and compatibility with the project objectives were the main factors. Since the Atmel has necessary built-in functions for our project, such as UARTs, program functions, and interfaces to the USB and CPLD; it proved to be the superior option. Table is the concept table for this component.

Controller	Compatibility	Program Difficulty	Choice				
Atmel	High	Medium	Х				
Pic	Low	Low					
MSP430	Medium	High					

Table 1

Since only a short range of transmission is needed for the wireless system, the RF link from "sparkfun" is the appropriate choice.

Wireless	Range	Usability	Choice
Xbee Pro	High	Low	
RF Link 4800bps	Low	Medium	X
Nordic	High	High	

Table 2

The cost, complexity, and user friendliness of the input system were the deciding factors in selecting the input system. The voice recognition's high complexity and cost eliminated it as a choice. Since the keyboard is easy to use and is relatively cheap and simple to integrate into our system, it will be used for the input data.

Input System	Cost	Complexity	User Friendly	Choice
Touchscreen	Medium	Medium	Medium	
Voice Recognition	High	High	High	
Keyboard	Low	Medium	Medium-High	X
· · · · · ·		Table 3		-

The main issue with the output system is the visibility. Obviously, surrounding drivers should easily be able to read the message outputted to the display. The "Headsup" Display system has issues when it is bright outside. Instead, a custom made 20 LED-Matrix will be built. See Figure 2 for a conceptual diagram for this system. Although the display will be harder to design and build, its superior visibility and lower cost will enhance our product marketability.

Output System	Visibility	Cost	Usability	Choice
20 LED-Matrix	High	Medium	Medium-High	Х
Display				
"Headsup"	Medium-Low	High	Medium	
Display				

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Team: <u>13</u>

Diagrams:

Figure 1 is the functional diagram of the overall system, showing how the components will be grouped together to achieve the project objectives.

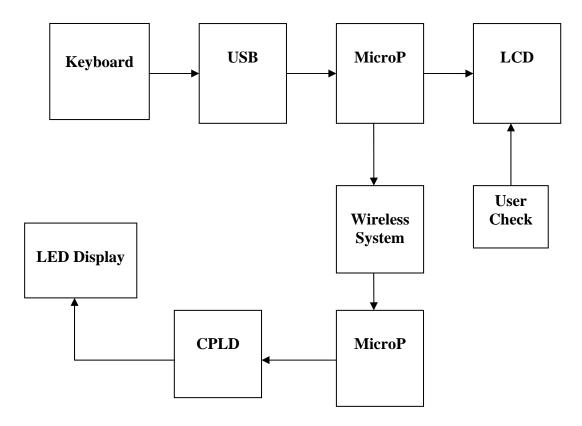




Figure 2 is a conceptual diagram of the LED display system.

2"x2"	8x8- LEDs								
		arquee-st atrices w		with 20- 1 LD.	LED mat	rices as sh	iown abo	ve.	-

Figure 2

Member Responsibilites:

Table 5 summarizes the responsibilities of each member and the team.

Kenneth	Hussam	Team				
Keyboard to Processor Testing	Output System Programming	Debugging				
Input LCD User Check	LED Display	Board Design				
Input System Programming	CPLD	Soldering				
Wireless Transmission		Miscellaneous Issues				

Table 5

Gantt Chart:

Table 6 further details the task organization. The Gantt Chart in Figure 3 shows the weekly progress scheduled to complete the project. Sufficient time was allocated for the LED display construction, system programming, and board construction and debugging.

Task Name		Planned	Extension	Down time	
Introduction (team)	0	1	2	0	3
Research/Parts Selection (team)	0	2	1	0	4
Input to Processor Testing (Ken)	2	2	0	0	4
LED Display (Hussam)	3	2	2	0	7
Input LCD User Check (Ken)	4	1	1	0	6
Input System Programming (Ken)	7	2	2	0	11
Output System Programming (Hussam)	8	2	3	0	13
Wireless Transmission (Ken)	10	1	1	0	12
Board Design and Population	12	2	0	0	15
Testing and Demo	13	2	1	0	16
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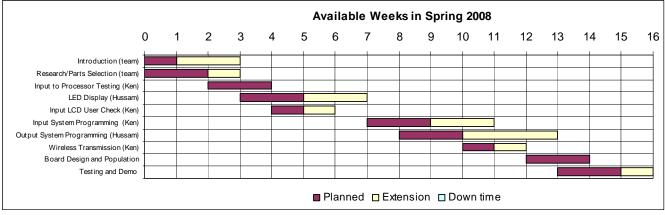


Figure 3

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References:

- 1.) http://www.sparkfun.com/
- 2.) http://www.barefeetshop.com/